Tournament Rules

- Teams consist of 6 players with at most 4 substitutes
- The court is 30' x 60' divided into two halves
- 6 regulation-sized dodgeballs will be used
- Elimination-style games– games played until all players on one side have been eliminated. The last team standing wins
- A best of 3 games series will determine the match winner
- 3 or more matches will be played consecutively, round robin-style. Afterwards, teams will be seeded, and a single elimination tournament will commence

Game Rules

- Coin flip to decide sides (wall or net) until bracket play, highest seed chooses
- Play begins with all players positioned behind their team's end line, and 6 dodgeballs on the centerline
- Game begins when ref signals
- The player must return to the end line with a ball before being thrown the first time
- Players must remain inside the court boundaries while throwing or dodging
- Crossing over the centerline, or any boundary line, results in an "out"
- Out Rules
 - If a player gets hit on any part of the body or clothing with a ball thrown by someone on the other team, they are out (balls that bounce or deflect off of someone else are not an out; however, if a player blocks a ball with a ball they are holding, and that ball bounces off and hits them, they are out)
 - If a player throws a ball at someone on the other team and they catch it, the player that threw the ball is out
 - If a player tries to catch a ball but drops it before gaining full control of it, they are out
 - Headshots count! They are not encouraged, and if a player repeatedly hits other players in the head, the referee reserves the right to discipline them by calling them out
- Blocking with dodgeballs is allowed!
- A thrown ball can only result in one player being out (if a ball hits a player, and another player catches it, the first player hit is out, and the thrower is still in)
- Out Etiquette
 - When a player gets out, they must drop all held balls and leave the court. Once on the sidelines, players who are out become retrievers- making sure dodgeballs remain in the field of play, while staying as close as possible to where they left the court

- When you get out, you are out for the remainder of the game. There is no way to get back in.
- Showdown
 - If there is only one player remaining on each team, showdown goes into effect after 10 seconds
 - The referee will count down "3, 2, 1, Showdown!"
 - The centerline disappears at this point, while the outer boundary remains in place
 - Each player will have two ball with the remaining two at the centerline
 - Tagging the opponent does not get them out, the ball must leave your hand in order to get the other player out

Sign-up

- Teams of at least 8 are highly recommended, and at most 10
- Teams must have a name and a roster, as well as a team captain that will provide contact information
 - We encourage team costumes, or a team shirt! Make it fun! Feel free to bring refreshments for your team!
- Tournament will take place on January 27, 2024
- Planned schedule Minors 4pm to 6pm || Middles 6pm to 7pm || Majors 8pm to 10pm
- Fee is \$150 per team
- Three divisions– Minors 8-10 (grades 3, 4, 5), Middles 11-14 (grades 6, 7, 8), Majors 15-18+ (high school +)

Team Captain Responsibilities:

- Register team roster
- Make one full payment
- Ensure all team members have completed waivers
- Communicate all information about schedule and rules to their team